Tales of Arcania

GDD Document

Intended game systems: Android/iOS

Target age of players: 13+

Intended ESRB Rating: E13 (Everyone 13+)

Game Summary:

“Tales of Arcania” is a 2D RPG game that takes place in Arcania, a kingdom where Magic is forbidden because some dark witches used it to defeat Herald, the father of Herald The Second, actual King of Arcania 30 years ago. You are Lancelot, a knight who serves the king on his way to eliminate all the sorcerers remaining in Arcania. You are forced to take everyone who is related to Magic to the king, so he can show the people of Arcania what happens to all those who use Magic in any ways. One day Lancelot meets Lilibeth, a girl who is using Magic to save his father from dying of a deadly fever and he refuses to make her prisoner and becomes a rebel. Since that day you have to live in the shadows of the night, avoiding Herald’s guard and braking the rules when necessary.

Mode of Gameplay:

Story Mode:

Players have to find a way of getting in and out the castle to provide Lilibeth whatever she needs to save her father avoiding the King’s guards. Lancelot is not a killer or a Witcher, so the player will have to find the best and safest way to achieve his goal. The guards will not always be that easy, some of them have been serving the king for many years so they are skilled and experienced in many different ways. Some guards will see you from the distance and some others will hear your steps when you get close even if the player is crouching. Sometimes the King reinforces the places where he knows you have to go, so one man is not enough and you will have to get Lilibeth’s hand to distract the guards using her magic.

Unique selling points:

• Multiple challenging levels that will test the player stealth skills

• Different skilled guards that will stand in your way of helping your friend

• Use your friend’s help to aid in your escape

• Upgrade Lilibeth’s Magic skills so she can help you in different ways, making your path safe

• Upgrade Lancelot’s stealth skills and get closer to the guards without them noticing your presence